



CITYWIDE SPORTS REFERENCE (PRE-GAME MEETING)

These guidelines were developed from various sources. This information was composed to educate all players, managers/coaches, and non-playing persons. This may seem lengthy, but is important (if you want to understand properly).

REMINDERS:

1. The game starts at the scheduled start time, so any delays may reduce your playing time. The primary goal should be to play as many completed innings as possible within the game start time.
2. The umpire controls the time flow of the game, but all team managers/coaches can ensure this by utilizing these guidelines.

A. Line-Up Cards:

1. The pre-game meeting must take place at least 5-10 minutes before the scheduled game start time. This meeting at home plate is between the umpire and the two opposing team representatives.
2. Line-up cards must be filled out in its entirety prior to this meeting. You must list all spare players (either present or absent), who are not in your starting line-up. If you forget to add a player onto your list, the omitted player(s) who show after the exchange of line-ups with the umpire and the two opposing team representatives **AND PROVIDED THAT THEIR TEAM HAS NOT COMPLETED ONE FULL TURN AT BAT THROUGH THEIR ENTIRE BATTING ORDER**, that team will be able to add the missing player(s) to their line-up card **BUT ONLY ONTO THE TEAM'S SPARE LIST**. Otherwise, the missing player (s) will be deemed ineligible to play for that game (in full or in part).
3. Ensure that your team's batting order meet all league requirements, as mentioned in the **league rules**.
4. Your team's batting order list is written on the line-up multi-coloured sheets (provided to you prior to the start of the season). The umpire and opposing team each receive a copy. There are a couple of extra copies, where one can be posted at your team's bench and one copy can be an extra copy (if needed). The players listed are then transferred onto your game score sheet. PLEASE ENSURE YOU ARE KEEPING SCORE OF THE GAME FOR BOTH TEAMS (refer to '**scorekeeping**').

OFFICIAL BATTING ORDER	
PLAYER NAME	POSITION
1. JAMES S.	F
2. CHRIS S.	B
3. DAVE L.	C
4. MIKE T.	S
5. BRUCE S.	S
6. JIM S.	I
7. BOB H.	P
8. JIM L.	P
9. AL P.	C
10. BRUCE V.	C
11. JIM S.	P
12. BRUCE H.	P
13. JIM S.	P
14. BRUCE H.	P
15. JIM S.	P
16. BRUCE H.	P
17. JIM S.	P
18. BRUCE H.	P
19. JIM S.	P
20. BRUCE H.	P
21. JIM S.	P
22. BRUCE H.	P
23. JIM S.	P
24. BRUCE H.	P
25. JIM S.	P
26. BRUCE H.	P
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95. JIM S.	P
96. BRUCE H.	P
97. JIM S.	P
98. BRUCE H.	P
99. JIM S.	P
100. BRUCE H.	P

B. Ground Rules

All ground rules, which may apply at your game location, must be mentioned, discussed, and agreed to by both team representatives and the umpire. If both teams can't agree, then the umpire will make a ruling.

C. Brand-New Game Balls

For every game, a representative of the designated home team must present the game balls to the umpire at the meeting. The brand-new ball must remain in its plastic wrapper, and the backup ball must be the same type of ball with the same performance properties as the brand-new ball (i.e. ball covering colour, stitching colour, C.O.R. rating).

D. Removal of All Visible Jewelry

Please remind all of your players to remove **ALL** visible jewelry (i.e. earrings, watches, chains, rings, metal hair pieces etc.) prior to the start of the game. If the jewelry item **CANNOT** be removed (in the presence of the umpire), it must be covered or taped **SECURELY** (i.e. the tape cannot be removed). If any injury results from this, an injury claim may be deemed null and void.

The **ONLY** exceptions are for medic alert I.D.; otherwise, the umpire will call the batter out once they step into the batter's box.

In British Columbia, the BC Policy Book ruling regarding jewelry applies (the first occurrence of any visible jewelry will result in **ONE** verbal warning, issued to both teams by the umpire). All occurrences afterwards, the umpire will call the batter out once they step into the batter's box.

This information will become familiar to you, with proper practice and repetition. Please refer to these guidelines often. You may print these documents and bring with you to all your games, for handy reference.