



2011 CITYWIDE SPORTS 6&4 ADULT CO-ED SLO-PITCH SPRING/SUMMER REGULAR SEASON PLAYING RULES (SUMMARY)

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ALL BATS MUST COMPLY WITH SPN AND ASA'S 2011 CURRENT BAT POLICY GUIDELINES.

TEAMS ARE ALLOWED TO REFER TO THEIR COMPLETE COPY OF THE 2011 CITYWIDE SPORTS LEAGUE RULES AT A LEAGUE GAME. IN CASE OF DISPUTE, THE FOLLOWING RANKING OCCURS: (1) LEAGUE RULES TAKE FIRST PRIORITY; (2) SPN BC POLICY TAKES SECOND PRIORITY; (3) SPN RULE BOOK TAKES THIRD PRIORITY.

PARK GROUND RULES: ANY DECLARED FAIR BALL WHICH BOUNCES OR ROLLS OUT OF PLAY IS A 2-BASE AWARD.

BURNABY NORTH AND SOUTH MEMORIAL NW: MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) OVER OUTFIELD FENCE. OTHERWISE, AN OUT WILL BE CALLED. (REVISED May 9, 2011)	SQUINT LAKE #1: MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) DIRECTLY INTO BUSHES. OTHERWISE, AN OUT WILL BE CALLED.
RUPERT PARK: 2-BASE AWARD FOR ANY HIT BALL OVER HILL (WEST OF LARGE TREE IN LEFT CENTRE). OTHERWISE, HOME RUN. (REVISED May 9, 2011)	SQUINT LAKE #2: MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) DIRECTLY INTO BUSHES RIGHT OF OUTFIELD FENCE. OTHERWISE, AN OUT WILL BE CALLED. MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) OVER OUTFIELD FENCE. OTHERWISE, AN OUT WILL BE CALLED.
KENSINGTON PARK #7: 2-BASE AWARD FOR HIT BALL OUT OF THE PARK (UNTOUCHED) LEFT OF LEFT CENTRE FIELD. OTHERWISE, HOME RUN. (REVISED May 9, 2011)	
ALL OTHER LOCATIONS: THE BALL IS LIVE (PER SPN RULING)	

1. **TIME LIMITS:(SINGLE GAMES)** NO NEW INNING MAY START AFTER 80 MINUTES. **(DOUBLE-HEADERS AND MULTIPLE GAMES)** NO NEW INNING MAY START AFTER 65 MINUTES
2. **BASES:** ALL MUST BE PROPERLY SECURED AND SET UP – PRIOR TO STARTING A GAME.
3. **ILLEGAL SHOES:** PER SPN RULEBOOK (NO WARNINGS ALLOWED OR ACCEPTED!!!)
4. **PREGNANCY RULE:** ANY WOMAN KNOWINGLY PREGNANT IS INELIGIBLE TO PLAY (SPN PREGNANCY RULE IN EFFECT)
5. **NO-JEWELRY RULE (EXCEPT FOR MEDIC-ALERT BRACELETS):** EXAMPLES INCLUDE: ANY TYPE OF EARRINGS; NOSE STUDS; NOSE RINGS; BELLY-BUTTON RINGS; EYEBROW RINGS, ETC. JEWELRY ITEMS MUST BE REMOVED; SECURELY TAPED OR COVERED. OTHERWISE, IF ANY INJURY RESULTS, AN INSURANCE CLAIM MAY BE CONSIDERED NULL AND VOID.
6. **GRACE TIME:** MAXIMUM OF TEN MINUTES, IF A TEAM HAVING LESS THAN NINE PLAYERS AT START OF GAME TIME. GRACE TIME IS DEDUCTED FROM THE SCHEDULED GAME TIME SLOT (NO EXTRA TIME IS ADDED ONTO THE ALLOTTED GAME TIME LENGTH).
 - **FROM SCHEDULED GAME START TIME UNTIL GRACE TIME IS LESS THAN FIVE MINUTES:** TEAM (CAUSING THE DELAY) IS PENALIZED WITH A THREE-RUN DEFICIT. GAME STARTS AT THE FIRST INNING.
 - **FROM BETWEEN FIVE AND TEN MINUTES OF GRACE TIME:** TEAM (CAUSING THE DELAY) IS PENALIZED WITH A FIVE-RUN DEFICIT. GAME STARTS AT THE SECOND INNING.
7. **FEMALE BATTER/RUNNER CANNOT BE THROWN OUT AT FIRST BASE FROM A DIRECT OUTFIELD THROW WHILE RUNNING TOWARDS FIRST BASE:** THE OUTFIELDER MUST THROW TO AN INFIELDER, WHO CAN THROW TO FIRST BASE. **DEFENSIVE PENALTY: IF NOT DONE SO: THE BATTER/RUNNER WILL BE CALLED SAFE.**
8. **MODIFIED BC NINE RULE:** TEAM MUST START WITH MINIMUM OF NINE PLAYERS, WITH A MINIMUM OF THREE WOMEN. AN AUTO OUT IS RECORDED IN THE 9TH OR 10TH BATTING POSITION. TEAM IS ALLOWED TO ADD MISSING PLAYER TO THE BATTING ORDER AT ANY TIME (ONLY IF THE PLAYER WAS LISTED ON THE LINE-UP CARD AS A SUBSTITUTE OR STARTER PRIOR TO THE GAME START TIME).
9. **NO INFIELDER OR OUTFIELD WARM-UP BALLS** AFTER 1ST INNING
10. **SPN CO-ED WALK RULE:** SPN RULEBOOK
11. **SLIDING:** ALLOWED AT ANY BASE (**NOT AT HOME PLATE OR SCORING LINE**). NO BASE RUNNER MAY INTENTIONALLY SLIDE TO ATTEMPT TO INJURE ANOTHER PLAYER OR BREAK UP A DOUBLE-PLAY.
12. **RE-ENTRY/SUBSTITUTION RULE:** SPN RULEBOOK
13. **BASERUNNERS' ANTICIPATION:** IS PERMITTED
14. **COURTESY RUNNER RULE:** SPN RULEBOOK (CO-ED RULE)
15. **EJECTIONS:** MUST VACATE THE PARK LOCATION WITHIN ONE MINUTE IN A TIMELY FASHION OR THE GAME WILL BE FORFEITED TO THE NON-OFFENDING TEAM. **AN INCIDENT REPORT MUST BE WRITTEN AND FORWARDED TO BOTH CITYWIDE SPORTS AND METRO UMPIRES' WITHIN 24 HOURS OF INCIDENT.**
16. **MERCY RULE:** SPN RULEBOOK
17. **INNINGS AFTER, AND INCLUDING THE 6TH INNING (OR LAST DECLARED INNING BY THE UMPIRE):** ARE OPEN, WITH UNLIMITED RUNS TO BE SCORED. OTHERWISE, ALL INNINGS ARE FIVE RUNS MAXIMUM PER TEAM.
18. **END OF GAME:** BEFORE LEAVING, THE UMPIRE MUST SIGN THE WINNING TEAM'S SCORESHEET FOLLOWING GAME COMPLETION TO MAKE OFFICIAL. IF A TIE GAME, THE DESIGNATED 'HOME' TEAM'S COPY IS SIGNED.



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CONT'D.**

19. **BATTING ORDER MUST MEET ALL CRITERIA (6&4 CO-ED PLAYING RATIO):** TEAMS MAY BAT AN UNLIMITED BATTING ORDER (MAXIMUM OF 16 TOTAL PLAYERS):
- AN AUTO OUT IS RECORDED FOR ANY MISSING PLAYER OR POSITION
 - MALE CAN BAT FOR A MALE; FEMALE MAY BAT FOR A FEMALE; AND A FEMALE MAY BAT FOR A MALE. A MALE MAY NEVER BAT FOR A FEMALE.
 - AN AUTO OUT IS RECORDED WHEN ANY PLAYER(S) [LISTED ON THE BATTING ORDER - WHO ARE EITHER NOT PRESENT OR HAVE TO LEAVE THE GAME - PROVIDED THAT THERE ARE NO MORE ELIGIBLE PLAYERS AVAILABLE TO PLAY]
 - IF THE TOTAL NUMBER OF BATTERS BEING USED IN A BATTING LINE-UP EXCEEDS TEN, THERE MUST BE AN EQUAL AMOUNT OF MALES AS FEMALES (**NO EXCEPTIONS**)
 - A MALE PLAYER MAY BE SUBSTITUTED FOR A FEMALE PLAYER TO MEET THE 6&4 CO-ED PLAYING RATIO (MAY NEVER EXCEED 6&4 - i.e. 7&3; 8&2; OR 9&1)
 - THROUGHOUT ANY PART OF THE BATTING LINEUP, NO MORE THAN TWO CONSECUTIVE MALE BATTERS