



## 2011 CITYWIDE SPORTS ADULT CO-ED SLO-PITCH FALL REGULAR SEASON PLAYING RULES(SUMMARY)

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TEAMS ARE ALLOWED TO REFER TO THEIR COMPLETE COPY OF THE 2011 CITYWIDE SPORTS LEAGUE RULES AT A LEAGUE GAME. IN CASE OF DISPUTE, THE FOLLOWING RANKING OCCURS: (1) LEAGUE RULES TAKE FIRST PRIORITY; (2) SPN BC POLICY TAKES SECOND PRIORITY; (3) SPN RULE BOOK TAKES THIRD PRIORITY

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### **HOME RUN RULE:**

- **BURNABY NORTH:** MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) OVER OUTFIELD FENCE. OTHERWISE, AN OUT WILL BE CALLED.
  - **SQUINT LAKE (DIAMOND #1):** MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) IN TREES. OTHERWISE, AN OUT WILL BE CALLED.
  - **SQUINT LAKE (DIAMOND #2):** MATCH PLUS 2 FOR ANY HIT BALL (UNTOUCHED) OVER OUTFIELD FENCE. OTHERWISE, AN OUT WILL BE CALLED.
  - OTHER GROUND RUKES REFER TO SPN RULE BOOK
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**BATS:** MUST COMPLY WITH SPN AND ASA'S 2011 CURRENT BAT POLICY GUIDELINES

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### **TIME LIMITS:**

- **ALL SINGLE GAMES:** NO NEW INNING MAY START AFTER 80 MINUTES
  - **DOUBLE-HEADERS AND MULTI-GAMES:** NO NEW INNING MAY START AFTER 65 MINUTES
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**ARRIVING AT GAME:** ALL BASES MUST BE PROPERLY SECURED. ALL EQUIPMENT MUST BE SET UP – PRIOR TO STARTING A GAME.

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**ILLEGAL SHOES:** PER SPN RULEBOOK (NO WARNINGS ALLOWED OR ACCEPTED!!!)

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### **PREGNANCY AND NO-JEWELRY RULES:**

- **ANY WOMAN KNOWINGLY PREGNANT** IS INELIGIBLE TO PLAY (SPN PREGNANCY RULE IN EFFECT)
  - **NO-JEWELRY RULE (EXCEPT FOR MEDIC-ALERT BRACELETS):** EXAMPLES INCLUDE: ANY TYPE OF EARRINGS; NOSE STUDS; NOSE RINGS; BELLY-BUTTON RINGS; EYEBROW RINGS, ETC. JEWELRY ITEMS MUST BE REMOVED; SECURELY TAPED OR COVERED. OTHERWISE, IF ANY INJURY RESULTS, AN INSURANCE CLAIM MAY BE CONSIDERED NULL AND VOID.
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**10 MINUTE GRACE TIME:** TEAM HAVING LESS THAN NINE PLAYERS AT THE SCHEDULED GAME START TIME (CITYWIDE 9 CO-ED RULE IN EFFECT). GRACE TIME IS FACTORED IN ALLOTTED GAME TIME (IS NOT ADDITIONAL TIME). ONCE GRACE TIME HAS REACHED FIVE MINUTES, THE OFFENDING TEAM WILL BE PENALIZED WITH FIVE RUNS AGAINST, AND GAME STARTS AT THE SECOND INNING.

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**6&4 CO-ED PLAYING RATIO (CITYWIDE 9 CO-ED RULE):** TEAM MUST START WITH MINIMUM OF NINE PLAYERS, WITH A MINIMUM OF THREE WOMEN. AN AUTO OUT IS RECORDED IN THE 9<sup>TH</sup> OR 10<sup>TH</sup> BATTING POSITION. TEAM IS ALLOWED TO ADD MISSING PLAYER TO THE BATTING ORDER AT ANY TIME (ONLY IF THE PLAYER WAS LISTED ON THE LINE-UP CARD AS A SUBSTITUTE OR STARTER PRIOR TO THE GAME START TIME).

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### **DURING THE GAME:**

- **NO INFIELD OR OUTFIELD WARM-UP BALLS** AFTER 1ST INNING
  - **SPN CO-ED WALK RULE:** SPN RULEBOOK
  - **SLIDING:** ALLOWED AT ANY BASE (**BUT NOT AT HOME PLATE OR SCORING LINE**). NO BASE RUNNER MAY INTENTIONALLY SLIDE TO ATTEMPT TO INJURE ANOTHER PLAYER OR BREAK UP A DOUBLE-PLAY.
  - **RE-ENTRY/SUBSTITUTION RULE:** SPN RULEBOOK
  - **BASERUNNERS' ANTICIPATION:** IS PERMITTED
  - **COURTESY RUNNER RULE:** SPN RULEBOOK (CO-ED RULE)
  - **EJECTIONS:** MUST VACATE THE PARK LOCATION WITHIN ONE MINUTE IN A TIMELY FASHION OR THE GAME WILL BE FORFEITED TO THE NON-OFFENDING TEAM. **AN INCIDENT REPORT MUST BE WRITTEN AND FORWARDED TO BOTH CITYWIDE SPORTS AND METRO UMPIRES WITHIN 24 HOURS OF INCIDENT. A TEAM FORFEITS GAME IF THEY DROP BELOW TEN ELIGIBLE PLAYERS (CITYWIDE 9 COED RULE DOESN'T APPLY)**
  - A RUNNER MAY BE TAGGED OUT BETWEEN THE COMMITMENT LINE AND THE SCORING LINE
  - **ALL RUNNERS** ARE IN JEOPARDY OF BEING THROWN OUT AT ANY BASE
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### **GAME SCORE:**

- **MERCY RULE:** SPN RULEBOOK
  - **INNINGS AFTER, AND INCLUDING THE 6<sup>TH</sup> INNING (OR LAST DECLARED INNING BY THE UMPIRE):** ARE OPEN, WITH UNLIMITED RUNS TO BE SCORED. OTHERWISE, ALL INNINGS ARE FIVE RUNS MAXIMUM PER TEAM.
  - **TIE GAME:** NO EXTRA INNINGS
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**END OF GAME:** BEFORE LEAVING, THE UMPIRE MUST SIGN THE WINNING TEAM'S SCORESHEET FOLLOWING GAME COMPLETION TO MAKE OFFICIAL. IF A TIE GAME, THE DESIGNATED 'HOME' TEAM'S COPY IS SIGNED.

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**BATTING ORDER: TEAMS MAY BAT AN UNLIMITED BATTING ORDER (MAXIMUM OF 16 TOTAL PLAYERS):**

- AN AUTO OUT IS RECORDED FOR ANY MISSING PLAYER OR POSITION
  - MALE CAN BAT FOR A MALE; FEMALE MAY BAT FOR A FEMALE; AND A FEMALE MAY BAT FOR A MALE. A MALE MAY NEVER BAT FOR A FEMALE.
  - AN AUTO OUT IS RECORDED WHEN ANY PLAYER(S) [LISTED ON THE BATTING ORDER - WHO ARE EITHER NOT PRESENT OR HAVE TO LEAVE THE GAME - PROVIDED THAT THERE ARE NO MORE ELIGIBLE PLAYERS AVAILABLE TO PLAY]
  - IF THE TOTAL NUMBER OF BATTERS BEING USED IN A BATTING LINE-UP EXCEEDS TEN, THERE MUST BE AN EQUAL AMOUNT OF MALES AS FEMALES (**NO EXCEPTIONS**)
  - A MALE PLAYER MAY BE SUBSTITUTED FOR A FEMALE PLAYER TO MEET THE 6&4 CO-ED PLAYING RATIO (MAY NEVER EXCEED 6&4 - i.e. 7&3; 8&2; OR 9&1)
  - THROUGHOUT ANY PART OF THE BATTING LINEUP, NO MORE THAN TWO CONSECUTIVE MALE BATTERS (INCLUDING WRAP-AROUND)
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